# Image Dehazing by Joint Estimation of Transmittance and Airlight using **Bi-Directional Consistency Loss Minimized FCN**





Usual Model  $I(\mathbf{x}) = J(\mathbf{x})t(\mathbf{x}) + (1 - t(\mathbf{x}))A$ Relaxed to  $I(\mathbf{x}) = J(\mathbf{x})t(\mathbf{x}) + (1 - t(\mathbf{x}))A(\mathbf{x}),$  $= J(\mathbf{x})t(\mathbf{x}) + K(\mathbf{x}).$ 

## $t(\mathbf{x})$ and $K(\mathbf{x})$ estimation

- Due to resource constrains, we first downscale the image.
- Estimate the  $t_i(\mathbf{x})$  and  $K_i(\mathbf{x})$  at three levels with patch sizes  $256 \times 256$ ,  $384 \times 384$  and  $512 \times 512$ .
- Feed the patches to the network to get  $t(\mathbf{x})$  and  $K(\mathbf{x})$  maps for the patches.
- In each level, aggregate the patches by averaging to get full size  $t(\mathbf{x})$  and  $K(\mathbf{x})$ -maps.

http://san-santra.github.io/cvpr18w\_dehaze/

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Bidirectional Consistency Loss

$$L = \frac{1}{N} \sum_{\mathbf{x}} \left( L_1(\mathbf{x}) + L_2(\mathbf{x}) \right)$$
  

$$L_1(\mathbf{x}) = |I(\mathbf{x}) - J(\mathbf{x})t'(\mathbf{x}) - K'(\mathbf{x})| \rightarrow \text{The error of generating hazy} \text{ image from the clear image.}$$
  

$$L_2(\mathbf{x}) = \left| J(\mathbf{x}) - \frac{I(\mathbf{x}) - K'(\mathbf{x})}{\max\{t'(\mathbf{x}), \epsilon\}} \right| \longrightarrow \text{The error of getting clear} \text{ image by dehazing the input.}$$

Aggregation of 
$$t(\mathbf{x})$$
 and  $K(\mathbf{x})$   
$$t(\mathbf{x}) = \frac{\sum_{i=1}^{l} w_i^{(t)} t_i(\mathbf{x})}{\frac{1}{l} u_i^{(t)} t_i(\mathbf{x})}{\frac{1}{l} u_i^{(t)} t_i(\mathbf{x})}$$

$$\sum_{i=1}^{l} w_i^{(K)}$$
$$\sum_{i=1}^{l} w_i^{(K)} K_i(\mathbf{x})$$

$$K(\mathbf{x}) = \frac{\sum_{i=1}^{l} w_i^{(K)}}{\sum_{i=1}^{l} w_i^{(K)}}$$
[1] K. He,  
Pattern A

# Training Data Generation

- in multiple levels.
- below 128x28.
- for training.

### Regularization using Guided Filter

• Due to the patch based processing, the  $t(\mathbf{x})$  and  $K(\mathbf{x})$  maps that we obtain, contain halos at the border of the patches.

• For this reason, we used Guided Filter[1] to smooth the maps.

> J. Sun, and X. Tang. Guided Image Filtering. IEEE Trans.on Anal. and Mach. Intell., 2013.

- i.e. HxW.

 $J'(\mathbf{x})$ 

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• We extract patch hazy and haze free patch pairs from the training data

• We start with a patch of size PxP, where  $P = \min\{\text{Height}, \text{Width}\}$ . • In the next level, we extract patches of size  $\frac{P}{2} \times \frac{P}{2}$  and  $\frac{P}{4} \times \frac{P}{4}$  in the next one. This halving process is repeated until the patch size falls

• All the extracted patches are resized to 128x128 before they are used

### Recovery of haze-free image

• The smooth transmittance map and airlight map is resized back to the original image size

• The dehazed image is obtained as follows,

$$) = \frac{I(\mathbf{x}) - K(\mathbf{x})}{\max\{t(\mathbf{x}),\epsilon\}}$$

• The output is clipped between 0 and 1 so that the output stays within the valid image intensity range.